



A Tree Based Decomposition Model for Eye Blink Detection

Anupama¹, Kavita²

Student, CSE Deptt, Shri Baba Mastnath College of Engineering

Anupamasheoran8@gmail.com

Asstt. Prof, CSE Deptt, Shri Baba Mastnath College of Engineering

Abstract: In this paper, a tree decomposition model for eye blink detection is presented. The work is defined as a layered model for identification of human object over the video and identifying the moment based analysis over the video frames. At first the object region is identified and then the decomposition model is applied for eye blink identification based on featured map. The results show that the work has identified the eye blink effectively for the work.

Keywords – Tree, Decomposition, Eye Blink

1. Introduction

Image Processing is having its significance in almost all the application area because of its visual involvement. It can be used as the real time online information processing as well as can be work on offline captured image set. In each application area, the significance of image processing is in various applications. Such as in case of medical image processing it can be used for organ classification, disease identification etc. These application areas also change the significance of application based on the application data. It means, each application area as well as application data having its own constraints specification and restriction under which the information processing is performed. One of the common image processing area is object classification. Object is one of the broader term and specific to the application area[1][2][3][4][5].

An object can be represented as an individual identity described under the shape and size features with some quantitative measures. The object can be an organ in medical image processing, an apple or flower in agricultural image processing or some real time object can found around. The identification of these objects and divided them in various classes is having different challenges. Some of the objects forms that can be identified in real time processing are described here[6][7][8][9].

there are number of classes as well as sub classes belong to each application area. There is the requirement of effective classification approach to perform the categorization of these objects. More the number of classes, more typical the classification process will be. This classification process also suffers from various type of challenges. These challenges

begin with acquisition of images. To capture the images there is the requirement of specific devices such as cameras or the scanner. The challenge is not only limited to the device itself but also the device quality and the expertise to handle the device[10][11][12][13][14]. If the acquisition is not proper, it can results number of impurities in the capturing. Some of these impurities are shown in figure 1.

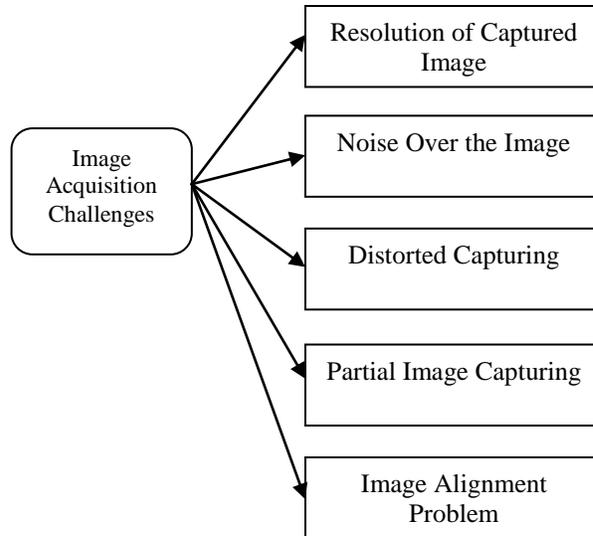


Figure 1 : Image Acquisition Problems

These problems can occur because of device problem, expertise problem or the environmental problems. To perform the effective image operations, it is required to either get a perfect image without any impurity or remove these impurities before performing the actual operation. The stage of removing these impurities over the image is called preprocessing the image. The preprocessing stage is defined before the actual process to remove the noise, blur, adjustment of brightness-contrast, angular alignment, shape normalization etc. Once the filtered image is obtained, the next work is to apply the actual algorithmic process for object segmentation or classification[13][14][15].

A) Classification

Image classification is one of the most requirement approach used in most of the application area to identify the object and the object category. This is also used to identify the outlier over the object image. There are different context respective to which the object categorization and pattern recognition can be performed. This object categorization includes the object search based on the visual characteristics. The basic model of object information extraction and classification is shown in figure 2.

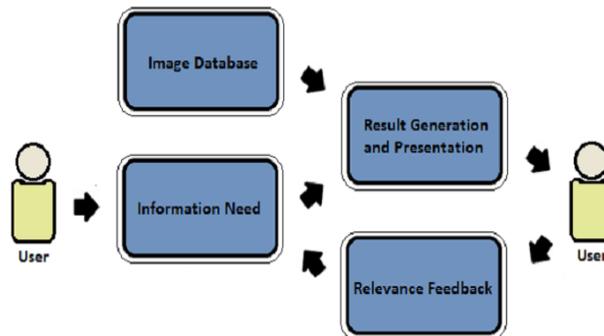


Figure 2 : Image Information Processing

As shown in the figure, the user perform the request on image dataset by specification of its need in terms of statistical features or the visual object input. The classification algorithm will use the object dataset as the training set and the input characteristics as the testing set and perform the classification. The classification model will match the appropriate image based on the similarity analysis and identify the most effective object from the dataset.

In this paper, an exploration to the classification model and the various algorithmic approaches adapted by different researchers are discussed. In this section, the requirement of image processing and classification approaches in different application areas is discussed. The section also discussed the challenges in the classification process. In section II, the work defined by earlier researchers is discussed. In section III, the study on the existing approaches is presented. In section IV, the conclusion obtained from the work is presented.

II. RESEARCH METHODOLOGY

As discussed in earlier section, image processing in real time images is one of most required image processing activity with integrated challenges and significances. The basic model of the classification is shown in figure 3. This model is described in a generic form without the specification of any application area or application data. No specification of any integrated approach for any stage is also defined in this model.

To perform the recognition, the input set is defined in the form of imageset related to the domain and with acquired results in the form of class. This imageset can be a dataset of raw images or it can be featured component imageset. Each image of the dataset is described with the relative class. If the imageset is raw imageset, then to convert it to normalize images, it is required to perform the filtration over it. This filtration stage will reduce the image noise and convert it to normalize images adjusting the size and color contrast of images. Now this normalize imageset will be considered for the classification. Instead of performing the analysis on complete image, some of the image features are extracted. These features can be statistical features such as mean, standard deviation, entropy value etc. or it can be visual features of image. Later on these features will be defined as the dataset called featureset. Now this featureset will be consider as the training set for the classification algorithm. After generating the featured training set, the next work is to accept the input image and performed the classification process on it. To perform this classification, the input image will be converted to the normalize image. This normalize image is then processed under different measures to obtain the image features. This feature will work as the testing set for classification model. At the final stage of this model, the classification is been performed under specific algorithmic approach. There are number of available algorithmic approaches.

In this present work a three sage model is presented for eye blink detection. In first stage of this model, the frame separation is done. The frame separation is done based on the matlab tool to accept and process the AVI video. In this stage, the video frame extraction and its conversion to the image form is done. Once these sequence images are obtained, the next work is to analyze each frame image to identify the object. In this stage, the color model and mathematical filter based hybrid approach is applied. This applied approach is able to identify the effective video frame from the work. This video frame extraction is here done for effective object or the human face from the video. Once the object is identified, in final stage of this work model dual tree

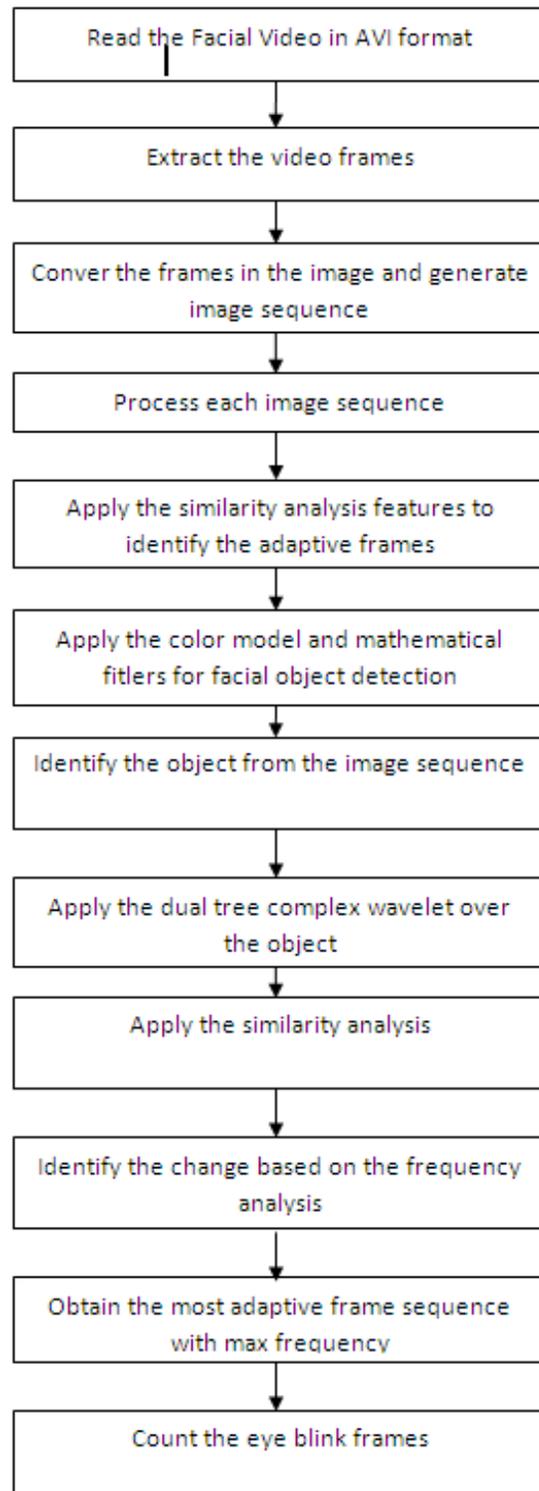


Figure 2 : Proposed Model

III. RESULTS

The presented work is implemented in matlab environment for different videos. The analysis of the work is here done in terms of object detection over the video and to perform the identification of the eye blink based on the moment analysis between the frames. The result graphs obtained from the work are given here under

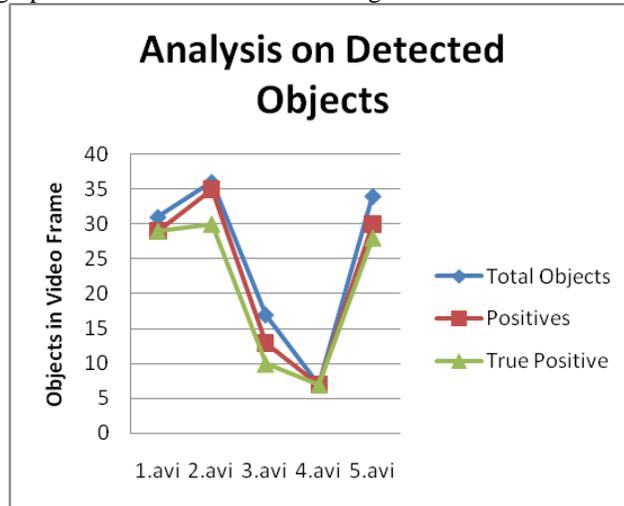


Figure 3 : Detection Results

Here figure 3 is showing the detection results obtained from the work. The figure shows that the work has significantly identified the objects over the video so that the accurate identification can be done.

IV. CONCLUSION

In this paper, an improved model for eye blink detection is presented based on moment analysis. The presented work model is defined to obtain the maximum mapped image so that the adaptive object identification over the videos can be done.

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